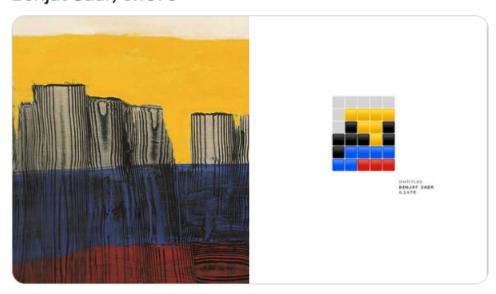
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have to use useTransaction() or.beginTransaction() and.commitTransaction() methods. From the documentation:
getPendingTransactions() — Returns the count of the number of pending transactions. Note that this method is usually of little
use, since transactions don't automatically become active until commit() or commitAll() is called. However, it can be useful for
debugging. For example: Realm realm = Realm.getInstance(context); realm.useTransaction(() -> {
realm.where(Person.class).findAll().count(); return false; }); realm.commitTransaction(); You can use RealmList in a
transaction too: insert(T entity) — Inserts an object into the database. The implementation of this method handles transactions,
so calling it inside of a transaction can fail, in which case the insert will be rolled back. realm.beginTransaction(); RealmList
realmList = realm.copyFromRealmList(realmList); realmList.insert(Person.create()); realm.commit 82157476af

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